

2014 TMS Design Studio, Hedehusene, Denmark

A 2 month on site design studio (two days a week) with landscape architecture students from University of Copenhagen (co-organiser/educator). The course had its basecamp in an old factory building in Hedehusene that became both a space for work(shop) and for inviting citizens to test new ways of using the building.

We used the twitter geo mashup as a live collaborative mapping tool that quickly led to forming an agenda for the work of the students. The most successful appropriation was a play sculpture in the centre of town where the onsite prototyping from the beginning had sparked curiosity and interaction with passersby.

