

2019 Space Transformers, Salo, Finland

The game based exploration, Space Transformers, was tested in 2019 and showed that using this new pedagogy the university and local highschool students could form a core in a mutual learning process between universities and local communities.

The workshop had a structure that is based on the Active Space gameplay with a progression from a non-verbal and sensory body space over a social space (collaboration and communication) where an agenda is discussed and use this to take or suggest actions in societal space (economics, politics, media, etc.)

